

Wellington Junior Hockey

Mini Sticks

Age: Year 3&4 Pupils

Team:

- 6 players, no goalkeeper.

Field Size: Games are played on a quarter-sized turf.

Game Length:

- Games are 2 x 20 minute halves with 3 minutes for half time.

Rules:

- Mini Experienced – Standard FIH rules of hockey with the following exceptions;
 - No drag flicking
 - No over heads
 - No stick above shoulders
 - If no circles are available, the circle will be deemed to be an 11-yard line from the baseline. The ball must be within the 11-yards to score a goal.
 - No penalty corners. If there is an infringement inside the circle (or 11-yard line), the free hit is to be taken at the top of the circle in line with the infringement.
- Mini Development – Standard FIH rules of hockey with the following exceptions;
 - No drag flicking
 - No over heads
 - No stick above shoulders
 - If no circles are available, the circle will be deemed to be an 11-yard line from the baseline. The ball must be within the 11-yards to score a goal.
 - No penalty corners. If there is an infringement inside the circle (or 11-yard line), the free hit is to be taken at the top of the circle in line with the infringement.
 - No auto-pass.

Umpires: Coaches will be required to umpire the games